

AGENDA
CITY OF BEAVER BAY COUNCIL MEETING, APRIL 7, 2015

Call to order

Approval, changes, additions, deletions to agenda

Approval of minutes: March 16, 2014

City Clerk report and Council reports.

Old Business:

- **Code Enforcement**
- **Employee Compensation**
- **Christine Circle Engineering**

New Business:

- **Opening of the Trail Head**
- **Beaver Bay Community Association**
- **Interview Committee**

Public Comment:

Claims List:

Adjourn:

**CITY OF BEAVER BAY
BEAVER BAY, MN 55601
April 7, 2015 MEETING OF THE COUNCIL**

Present: Tom Harris, Linda Malzac, Steve Nazian, Barbara Sterett

Absent:

Public Present: Ken Vogel, Erv Johnson

Call to Order

Mayor Steve Nazian called the meeting to order at 7:00 p.m.

Approval of Agenda with Additions

Passed: Nazian moved. Harris second. All in favor 4 - 0.

Approval of Minutes of Previous Meeting

Motion: Approve minutes of the March 16, 2015 meeting.

Passed: Malzac moved. Harris second. All in favor 4 - 0.

Clerks Report April 7, 2015

- Next Tuesday April 14th there is a meeting in Chisholm from 10 AM to 1 PM for Grant Compliance Workshop.
- We have received 3 applications for the maintenance workers position. I would hope to get someone hired as soon as possible.
- I talked to Bonnie Hundrieser about helping us with updating our comprehensive plan. She is booked until early next year, so I will be looking elsewhere.
- The city's audit is tomorrow.
- I have some information from the Club. They are interested in vacating Pennsylvania Avenue. I have some information if anyone wants to look at it.

Linda Malzac

There was meeting with county officials concerning evasive weeds. They want the City of Beaver Bay to get involved in the removal of evasive weeds – especially Tansy. They want to train someone in the use of a pesticide that will get rid of Tansy.

Barb Sterett

There will be a benefit for Patti Voll on May 1st at the Green Door.

Steve Nazian

The Green Door made a profit for the first quarter.

Old Business:

Code Enforcement

Nazian will draft a letter to be sent to the citizens of Beaver Bay concerning code enforcement. Ken Vogel will create procedures that will be followed when dealing with code violations.

Employee Compensation

Motion: Approve the recommendations of the compensation committee, including the base wage increases.

Passed: Nazian moved. Sterett second. All in favor 4 - 0.

Motion: Approve the recommendations of the compensation committee concerning personal hours earned based on hours worked.

Passed: Nazian moved. Sterett second. All in favor 4 - 0.

Motion: Approve implementation of compensation committee recommendations regarding wage increases starting with the beginning of the April 4th pay period.

Passed: Harris moved. Malzac second. All in favor 4 - 0.

Christine Circle Engineering

Motion: Approve accepting the engineering proposal for Christine Circle as long as it is under \$20,000.

Passed: Nazian moved. Harris second. All in favor 4 - 0.

Motion: Approve extending the date for proposals on the Christine Circle project until April 10th.

Passed: Harris moved. Nazian second. All in favor 4 - 0.

New Business:

Opening of the Trail Head

This summer when the Trail Head is formally turned over to Beaver Bay the council wishes to have a Grand Opening

Beaver Bay Community Association

The Beaver Bay Community Association would like to have a council member attend their meetings. Barb Sterett agreed to attend.

Interview Committee

There are several applications for the Clerk/Treasurer position. A screening committee will meet to determine which candidates to interview. An interview committee will be established to interview candidates and make recommendations to the council.

Public Comments:

A comment was made about surplus equipment by the city shop. This summer the city will have sale of surplus equipment.

Claims List:

Motion: Approve the claims list.

Passed: Harris moved. Malzac second. All in favor 4 - 0.

Adjourn:

Motion: Adjourn the meeting.

Passed: Nazian moved. Harris second. All in favor 4 - 0.

Adjourned at 9:00